

Daniel Martin

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danielmart.in

(530) 798-3784

Experience

Producer | Hidden Harmony (PC Game) | Jan. 2018 - Jun. 2019

- Organized and facilitated meetings of thirteen team members across multiple disciplines
- Led Agile Scrum sessions with the whole team
- Oversaw an ever changing tasklist and spreadsheet with short and long term goals
- Resolved personal issues and disputes between team members
- Accommodated the wishes and needs of team members
- Utilized the Unity engine to create our game

Arts House Manager | Arts Events Office, UCSC | Sept. 2018 - Jun. 2019

- Responsible for understanding and enforcing safety procedures
- Ensured patron satisfaction and handled any complaints
- Filed reports to the department and my direct supervisors
- Communicated with a team of Ushers in order to make certain the event ran smoothly

Arts Ticketing Manager | Arts Events Office, UCSC | Jan. 2017 - Jun. 2019

- Supervised Ticketing Assistants' sales and interactions with customers
- Evaluated correct deposit amounts and cash reconciliation
- Responsible for evaluation of the shift, including any issues that may have arisen, Ticketing Assistant performance, and reports on the facility

Customer Service Representative | The Buttery, Santa Cruz CA | Jun. 2017 - Oct. 2017

Arts Ticketing Assistant | Arts Events Office, UCSC | Oct. 2016 - Jan. 2017

Education

University of California, Santa Cruz | Santa Cruz, CA

B.A. Art and Design: Games and Playable Media | 2019

Sierra College | Grass Valley, CA

A.A. Natural Sciences | 2015